**Work in Progress Report**

Major developments/breakthroughs (reference specific code please):

The major developments / breakthroughs was making the button open a new activity.

public void StartGame(View v) {

Intent start = new Intent(getApplicationContext(), StartGame.class);

startActivity(start);

}

Major Challenges/setbacks (reference specific code please):

The major setback we had, was wasting a week on a different game.

Any modifications to your specifications/release schedule:

Made a new initial specs sheet and a release schedule.

**Description of your scratch/test program:**

Describe the generic concept you needed to test out:

The generic concept we tested out was making a button open a new activity

Source any web site/book that helped you with that concept:

http://developer.android.com/training/basics/firstapp/starting-activity.html

Describe the code and the lesson that you learned from it:

What the code is doing is making a button listener and telling the button what to do.

Describe any challenges that you enjoyed in integrating this scratch code into your major project:

The challenges that I enjoyed in integrating this scratch code into my major project was discovering what the source was telling me to do.